

AMERICAN YOUTH SOCCER ORGANIZATION
Areas 2N & 2B¹
2024 Rules for 16U/19U League and Tournament Play

These Rules are applicable to Inter-Area 16U/19U League play (hereafter referred to as “The League”) and are based on AYSO adapted IFAB Laws, as well as, Area 2N and Area 2B joint-regulatory decisions.

1. ORGANIZATION

- A. The League Board (“Board”) is comprised of
 - 1. League Director
 - 2. League Scheduler
 - 3. League Statistician
 - 4. Area Referee Administrator 2N
 - 5. Area Referee Administrator 2B
 - 6. Area Coach Administrator 2N
 - 7. Area Coach Administrator 2B
 - 8. Area Director 2N
 - 9. Area Director 2B
- B. The League Board will be assembled (in person, conference call, and/or email) to decide on unresolved disciplinary situations. A quorum is a simple majority of League Board Members.
- C. The Area Referee Administrators will have the authority to suspend Players and the Area Coach Administrators will have the authority to suspend Coaches for violating the rules.
- D. The Team Coaches (Home & Visitor) are responsible for entering the Match Result in mysoccerleague.com within 48 hours of the conclusion of each Game. The League Statistician is responsible for adding/deducting any additional Gamesmanship Points, also in mysoccerleague.com. See Section 2 for more detailed listing of Coach responsibilities.
- E. The League Scheduler is responsible for scheduling all games and fields via mysoccerleague.com
- F. Regional Commissioners are responsible for:
 - 1. Ensuring the eligibility of players² and coaches in their Regions and /or Regional Teams via signed Sports Connect team rosters
 - 2. Coordinating Regional teams, Coaches, Referees and equipment
 - 3. Securing Fields
 - 4. Validating that playing fields are safe, including securing goals and nets
 - 5. Complying with the League deadlines
 - 6. Creating, and signing/dating team rosters, and coach and player passes (1 pass per player and coach); this responsibility may be delegated by the Regional Commissioner to another Regional Board person. Players must be registered for the current membership year, be

¹ Rules apply to all Regions that are participating, including those from Area 2J and others if applicable.

² Note change in rules regarding age: The AYSO National Rules & Regulations (06/2018) state under Section III. Registration, Paragraph C - “C. Individuals who shall reach nineteen years of age by December of the end of the Membership Year are not eligible to participate.”

assigned to a single roster, and only play for the team they are assigned (no guest players or transfers).

7. Game card and/or statistics are required, by the League Board, to be electronically updated on a Google form by either the game Referee or Statistician (if emailed to the Statistician), as determined at the beginning of the season. The Referee is responsible for saving and properly storing the game cards until the end of the full season (or instructed earlier by a member of the League Board: Area Referee Administrator, League Statistician, AD, and/or League Director).
8. **Any Serious Incident** (defined as fighting between any combination of the following: players, coaches, parents, spectators; any member of the referee team verbally or physically threatened; or law enforcement called to preserve, or restore order), needs an AYSO Incident Report to be filed with the AYSO Office, by the Regional Commissioner of the Region(s) involved.

Note: Coaches are to consult with their Regional Commissioner, with any questions

- G. The League Board reserves the right to amend these rules, and take reasonable and appropriate actions to ensure the SAFE, FAIR, FUN AYSO soccer experience, for our players and volunteers.

2. COACHES

- A. Coaches will comply with these League Rules, and are subject to the approval and acceptance of the League Board.
- B. All Coaches must have the following in order to participate in this League (unless otherwise indicated, all certifications and forms must be completed prior to any team meeting and/or practice):
 1. Registered as an Adult Volunteer for the current membership year
 2. Volunteer Background Check (Risk Status of the Sterling Volunteers L2 Background Check must be **Green - Eligible**)
 3. CA Mandated Fingerprinting
 4. Earned AYSO Safe Haven certification by the start of the season
 5. Earned AYSO Concussion Awareness³ Training by the start of the season
 6. Sudden Cardiac Arrest Training³
 7. Earned an Advanced Coach certification by the later of August 31st (of that season) or Monday of Labor Day (of that season), unless a written exception has been authorized by both the Regional RC and Area AD.
 8. SafeSport Trained
 9. Any other required training/certification, as required.
- C. Only Positive, Instructive, and Encouraging coaching, in accordance with AYSO National Rules is allowed, and must be accomplished **within ten (10) yards** of the halfway line. Any attempt by anyone to "coach" outside of this boundary may result in disciplinary action by the League.
- D. Both team's players and coaches will be on the same side of the field. A maximum of two (2)

³ California state law AB379: Each coach, administrator, and referee, umpire, or other game official of the youth sports organization shall be required to successfully complete the concussion and head injury and sudden cardiac arrest prevention education offered pursuant to paragraph (4) at least once, either online or in person, before supervising an athlete in an activity of the youth sports organization.

credentialed coaches and a Time Monitor volunteer will be permitted in the coaching area with the players. All others, including parents, spectators, and observers will be on the opposite side of the field during all league matches. All coaches/adults will wear the assigned League ID badge (Exhibit A), during their entire scheduled match. Players not able to play in the match, but still attending, **must be in their assigned team jersey**. No others are allowed with the team during matches, although this may be adjusted at the referee's discretion.

- E. Coaches must ensure that players, substitutes, and spectators remain **at least one yard back** from the touchline, and no one behind the Goal Line, at all times during play.
- F. Each **HOME TEAM COACH** shall call and confirm the game time, field location, and check for similarities in uniform colors with the opposing Team Coach at least 48 hours prior to the scheduled game. If uniforms are of close or similar color, the **HOME** team must take necessary action to eliminate the conflict; pinnie color must be approved by the Referee. Coaches are responsible for rescheduling games, to avoid a forfeit; see Section 5 & 16 for additional information and to remain eligible for post season play.
- G. **Coaches are required to have in their possession an e-signed Medical Release Form for each Player at all Games and Training Session. Photocopies are allowed.**
- H. Coaches must give the Referee the following materials **at least twenty (20) minutes before** the scheduled kick-off in order to facilitate team "Check-In":
 - 1. A properly completed Game Report (Exhibit B) i.e. listing of all registered Players, regardless of attendance, **formatted in numerical order (Player Number listed on front and back of the Jersey)**
 - 2. Players and Coach(s) may not be on the field, or in the technical area without their validated Player Card, or validated Coach Badge properly displayed. **No Player Identification Pass, No Play, No Exception (unless prior arrangements have been made).** No current year validated Coach League Identification Badge, **No match will be played, and the game will be abandoned by the Referee. No Exception.** This rule applies to substitution coaches as well. There must be a current year validated volunteer and certified Advanced coach on the field or technical area during the game.
 - 3. It is highly recommended that each Region, annually, creates and validates a coach badge for all approved volunteers that have been certified as an Advanced Coach and have passed all applicable courses and requirements.
- I. The Coach is responsible for providing the Referee a fully completed, readable, and signed Game Card at the conclusion of each match. See Section 2.N. for additional reporting responsibilities.
- J. Coaches, players, officials, and spectators are responsible for the field and surrounding areas; these areas must be clean when our event is over. We owe it to our host region to represent AYSO well.
- K. Both teams playing the first and last game of the day, are responsible for, and are expected to help set up/take down the goals and nets as needed, gather corner flags, and secure lights and other field equipment as warranted.
- L. The **Incident Report for any injury and/or incident** (found on the Area 2N website at: <http://www.area2n.org/forms>), defined as injury, or fighting between any combination of the following: players, coaches, parents, spectators; any member of the referee team verbally or physically threatened; or law enforcement called to preserve, or restore

order). A Coach must report any injury that causes a player not to play and results in medical attention. The report must be in writing to his/her Regional Commissioner/Safety Director (the appropriate Regional Commissioner of the city(s) involved), so that it may be properly reported to the NSTC). Coaches must receive a participation release form (signed by a physician), prior to allowing an injured player to return for training and games. Any injury resulting from League play, must be reported to the player's regional Safety Director.

- M. Coaches are responsible for ensuring minimum "1/2 Play", and the appropriate application of the free-substitution instructions (see 3-H, 3- I, and 9-D for additional information).
- N. Coaches, from both teams, will report scores on mysoccerleague.com within 48 hours of their scheduled game.
- O. When a Team cannot field seven (7) players, does not have the Medical Release Forms, or does not have the Player Identification Passes, the Referee shall delay the kickoff for fifteen (15) minutes after the scheduled time. **If at the end of the fifteen (15) minutes**, the Team is unable to resolve the situation, the game shall be forfeited by that team, with a participating 0 – 1 score. If both teams fail to qualify, the game will be abandon by the referee and the Board will decide if this match will be considered a forfeit by both teams, with a 0 – 0 score or will be rescheduled. If all medical forms are available, in the spirit of AYSO the teams are encouraged to break the two teams up and play a scrimmage game (see 6. Teams, section B).
- P. Coaches must abide by all Health & Safety Protocols, including those when visiting other cities.

3. REFEREES

- A. The matches will be played per IFAB Laws of the Game, unless modified by AYSO.
- B. The Area Referee Administrators (ARA) will assign games to the regions. The Regional Referee Administrators (RRA) will provide a qualified referee and two assistant referees for each match.
- C. Referees should have as **a minimum**, an **Intermediate** Referee Certification. In addition, Referees must be a registered volunteers in the current membership year, have completed the volunteer background check (Risk Status of the Sterling Volunteers L2 Background Check must be **Green - Eligible**), CA mandated fingerprinting, AYSO Safe Haven Certification, and have completed both⁴ Concussion Awareness Training and Sudden Cardiac Arrest training, and SafeSport trained (all offered online). AYSO Youth Officials (Under 18), shall not be assigned to 16U/19U games, unless approved by an ARA.
- D. All match officials shall arrive at their assigned matches a minimum of thirty (30) minutes *before* the scheduled kickoff.
- E. **PLAYER PASSES** - The Referee shall **verify the AYSO Player Identification Passes** during check in.

⁴ California state law AB379: Each coach, administrator, and referee, umpire, or other game official of the youth sports organization shall be required to successfully complete the concussion and head injury and sudden cardiac arrest prevention education offered pursuant to paragraph (4) at least once, either online or in person, before supervising an athlete in an activity of the youth sports organization.

No Pass, No Play, No Exception unless prior arrangement have been made through the League Board.

- F. **Coach League ID Badge** – The Referee shall confirm and verify a current year validated Coach League Identification Badge (worn by coaches in technical area). No current year validated Coach League Identification Badge, No match will be played and the game will be abandoned. **No Exception (this rule applies to substitute coaches).**

G. **DURATION OF THE MATCH:**

1. **16U** – Two equal halves of 40 minutes
2. **19U** – Two equal halves of 45 minutes
3. **Half-Time** Interval minimum of 5 minutes and a maximum of 10 minutes

- H. **SUBSTITUTION** – At the discretion of the Referee, EITHER team may substitute:

1. During a stoppage in play

Substitutes must be ready to enter the field, at the halfway line, ***before play has stopped.***

- I. **CAUTIONABLE OFFENCES (YELLOW CARDS)** – Player must leave the field of play until next legal substitution opportunity. Player may be substituted or team can play short.

- J. **GAME Card** – The Referee shall:

1. Collect and review the Game Card at the end of each match
2. Confirm their completeness
3. Have each coach sign their respective Game Card.
4. Transfer the appropriate information into an online form, if directed by the League Board, otherwise, the Referee will electronically send the completed Game Card (of both Front & Back of each Game Card) to the League designated email address (U16U19GameCards@area2n.org).
5. The game card must be retained and kept by the game Referee for the duration of season and must send a copy of the game card, to the requesting League Board member if requested. Original game cards may only be sent to a League Board member but copies may be released to Regional Board members upon request of a League Board member (ARA, LS, LD, Area AD).

- K. **SEND OFF REPORTS** - The Referee must fill out a Send Off report within 24 hours for any Red Card

The form can be found at <http://www.ayso2b.org> or <http://www.area2n.org/referee>. It is a fillable Google form. **It is imperative that the report be completed within 24 hours of the match.**

- L. **Other Reports:**

1. **Abandonment Report** – If the referee abandons a match, the referee must email the ARA within 24 hours at: araarea2n@gmail.com
2. **Incident Report (for any injury and/or incident)**; defined as injury, or fighting between any combination of the following: players, coaches, parents, spectators; any member of the

referee team verbally or physically threatened; or law enforcement called to preserve, or restore order), will be forwarded to the appropriate Regional Commissioner of the city(s) involved, so that it may be properly reported to the NSTC). The Incident Report can be found on the Area 2N website at: <http://www.area2n.org/forms>

M. SEND OFFS AND DISMISSALS:

1. A Player who is sent off (shown the Red Card) must no longer interact with the match in anyway and is restricted to the team area. Coach can release sent off player from the team area pursuant to AYSO guidelines.
2. A Team Official who has been expelled from the field of play must leave the vicinity of the playing area and any adjacent parking areas.

N. Referees must abide by all Health & Safety Protocols, including those of the game's host city.

4. FIELDS

- A. Each Region is responsible for preparing the field of play, so that:
1. It is properly marked and lined in accordance with Law 1 of the Laws of the Game
 2. It is Safe to play on
 3. It is of appropriate size for the level of play
 4. Corner flags and game balls are provided (usually by the Home Team)
- B. It is the responsibility of **each team** to ensure that the field is cleaned-up post game.

5. SCHEDULING

- A. All games shall be played at designated times and locations, starting on time, and must end on time (based on scheduled play). **Rescheduling games for reasons other than weather or field availability is discouraged. When a game needs to be rescheduled (or cancelled), coordination of all rescheduled games MUST involve the Region Division Coordinators and Head Coaches of BOTH teams. Once all parties are in agreement, the Division Coordinator of the Home Team will then inform the:**
- 1) League Scheduler to make the official schedule change.
 - 2) Regional Referee Administrator (RRA) for rescheduled or cancelled games
 - 3) Area Referee Administrator (ARA) for rescheduled or cancelled games
- Coaches from both teams should notify all parents, of their respective teams, of a game cancelation and rescheduling as soon as either is known.**
- B. Air Quality – The RC or the RC designate has the authority to postpone Area Games hosted within their Region should it be determined that the Air Quality is unsafe, as does the Referee at the Field. Regions can treat Area Games the same as they would for their own Region's Games and Practices.

Please keep neighboring Regions informed if you are concerned with the Air Quality conditions and keep your opponents up to date should a game be at risk of being postponed.

- C. Air Quality Guidance - should the actual measured AQI, at the field location, exceed 150 (Red – Unhealthy) then the Game should be postponed, for an AQI 101-150 (Orange – USG) then the call is at the discretion of the local Region, for an AQI 100 and below (Yellow/Green Moderate/Good) the Game should be played. If a 16U/19U Final game is postponed or abandoned please inform the League Director, Scheduler, and Statistician so the game can be rescheduled if the schedule permits, based on Field availability.
- D. Rescheduled games shall not conflict with regularly scheduled games and must be played prior to the end of the Regular Season (in order to be considered for Season Team Points).
- E. The host region's Regional Commissioner, or their Agent may cancel a match for just cause. In this situation, if a reschedule does not occur, the game will result as a non-played game (0 points for each team).
- F. To find out if a field is closed, first contact the home team's head coach (and if unable to reach the head coach, refer to the home Region's website) to determine if the field is closed or who has jurisdiction over field closures (i.e., the Region or the host City; this may vary based on weekday and weekend times). If you are directed to call the city hotline, the following numbers may be used:

Belmont	592-7557	Millbrae	697-0750
Burlingame	344-2976	Pacifica	738-8727
Daly City	991- 2870	Redwood City	780-7389
Foster City	349-5425	San Bruno	873-2976
Half Moon Bay	728-0867	San Carlos	594-2626
Hillsborough	634-9595	San Mateo	522-7439

These numbers are for coaches only – Please - DO NOT DISTRIBUTE TO PARENTS

If there is any doubt or ambiguity, both teams should arrive at the assigned field prior to game time, at which time the Referee will determine whether the game will be played.

6. TEAMS

- A. In matches involving teams with less than 7 players, both teams are encouraged to divide the total group of players into two teams and holding a scrimmage, this gives the players that do show-up, an opportunity to play (in the spirit of AYSO philosophies).
- B. All eligible players suited and on the field at the beginning of the game must play at least one-half ($\frac{1}{2}$) game, see also 9-D, for 'free-sub' information. Additionally, to the extent the players are able to play greater than half the game, no player may play a full game before all players play three-quarters of the game. Since player time is tracked in increments of five (5) minutes, the player with the most time on the field should not play more than one-quarter of the game (20 minutes for 16U and 22.5 minutes for 19U) more than the player with the least amount of time on the field,

- C. The AYSO National Rule limiting the number of Players on a team to eighteen (18) may be waived only with the approval of their Area Director, and only if the maximum number of players would allow each player to play a minimum of one-half of each game.
- D. Age qualification: For MY2024, players born in 2006, 2007, & 2008 are eligible to register and play on a 19U Team. Players born in 2009 & 2010 are eligible to register and play on a 16U Team. There will be no exceptions made to allow Players to play down an Age Division, nor will guest players be allowed. Players may play up one year, meaning a 2nd year 14U Player (2011) may play on a 16U Team, and a 2nd year 16U Player (2009) may play on a 19U Team, this is at the discretion of the Regional Commissioner.

7. PLAYERS EQUIPMENT

- A. Players shall be properly attired with their issued regulation AYSO uniform, consisting of a numbered shirt, shorts, and socks covering approved shin guards. . At the referee's sole discretion, minor uniform deviations may occur (e.g., same color but different styles).
- B. Goal Keepers may wear a soft brim hat, cap, or visor if desired, subject to the Referee's approval. **NO HARD BRIMMED CAPS**
- C. During inclement weather, the Referee can allow sweatshirts or sweaters to be worn beneath the shirts. However, sweatpants, jeans and trousers, etc. are not allowed in any event.
- D. Jewelry of any kind and/or type is prohibited.
- E. Medical Alert information device are allowed. Medical Alert information device should remain visible and must be secured to not present a danger to the player or other players.
- F. **Under no circumstances may a player participate who is wearing a cast.**
- G. Elastic wraps, such as ace bandages or knee and elbow wraps are permitted, at the Referee's discretion, so long as there is no exposed metal or hard plastic clips, etc.
- H. Knee braces with exposed metal or other solid material joints or sections must be securely padded and wrapped, and are subject to the approval of the Referee.

Players must abide by all Health & Safety Protocols, including those when visiting other cities.

8. INJURIES

- A. A Player **who is seen to be bleeding**, must leave the field of play immediately, and must remain off the field until the Referee is satisfied that the bleeding has been stopped and the injury bandaged. Dried blood on a Player's clothing is not allowed unless the stained garment has been cleaned and disinfected to the satisfaction of the Referee.
- B. Injuries shall be reported on an AYSO Incident Report within 24 hours.
- C. An injured player leaving the field may be substituted, or the coach may decide to "play short". If the player is substituted, he may not return to the field until the next substitution opportunity. If the team is playing short, then the player may return to the field, with the

permission of the referee.

- D. ***Concussion awareness and prevention is a particular concern when players get injured, and coaches are advised to take reasonable precautions to prevent players from engaging in dangerous play. Always err on the side of safety for the player when an injury is suspected, and recommend professional medical assessment prior to returning to play.***

9. GAMES

- A. These Rules and Regulations are in accordance with the most current AYSO adaptation of the IFAB Laws and AYSO National Rules and Regulations.
- C. The League Board shall determine the outcome of any game terminated by the Referee before regular time has expired.
- D. "Running up" scores by deliberately overwhelming a weaker opponent is frowned upon and is considered, by the League Board, to be unsporting and contrary to the *Spirit of the Game* and therefore should be avoided. A goal differential of six (6) or more goals is considered "running up" the score. A one (1) point, or more deduction in gamesmanship points will be assessed to any team which may appear to have deliberately 'run-up' the score. Please consult with your Regional Coach Administrator for training methods to manage this situation, and do everything possible to prevent this from occurring.
- E. Free substitution of players will be allowed in accordance with the League Rules. An Assistant Coach, or volunteer Time Monitor may assist with tracking each player's time off the pitch (throughout the match), and at 5 minute intervals only. All coaches are responsible for printing and preparing the Game Report prior to their scheduled match, with players listed in numerical order of team jerseys. The Game Report will be recorded on the 'honor system' by each team, with their own volunteer Time Monitor. Instruction on the proper use of the Game Report will be provided by the Region's Division Coordinator. Any questions regarding the proper use of the Game Report, must be clarified prior to a scheduled match beginning. See sections 2-L, 3-H, and 3-I for additional information
- F. Coaches shall be asked to quickly review their team's completed Game Report, then sign and submit to the Referee, immediately following each match.
- G. Any discrepancy with Game Scores/Reports will be resolved by the game reports.

10. CONDUCT

- A. The exposure, and/or use, of Alcoholic beverages is strictly prohibited at or near the playing field. Persons violating this rule will be expelled from the facility.
- B. Smoking and the use of tobacco products (including chewing tobacco, "vapor", "e-cigarettes," etc.)

by participants or spectators on or near an AYSO activity, is strictly prohibited.

- C. Only positive and encouraging support is allowed at AYSO Games. There should be no negative or derogatory statements directed at Players, Referees or Coaches.

- D. ***Players, Coaches, Parents, Spectators and Friends will conduct themselves in a manner that supports sportsmanship, clean play and AYSO as an organization.***

Negative comments and complaints about the game officiating is prohibited and, as such, must be cooperatively controlled by each team's coach(s) and is subject to disciplinary action. This league reserves the right, through its permits, to eject any participant from the scheduled venue(s). It is the responsibility of the Team's Coaches to counsel their Players, Parents and Spectators to control this negative behavior and to encourage only positive and sporting behavior.

- E. Violent, threatening, intimidating, racially abusive, foul, negative and abusive language or disruptive conduct will not be tolerated from Players, Coaches or Spectators. Referees are instructed to utilize red and yellow cards to deal with Player and Coach infractions. Further, referees will terminate matches if Coaches, Players or Spectators are improper in their conduct and do not respond to requests made for appropriate behavior. Incidents involving any of the above will be reported to League Board, and could result in the expulsion of the Coach, Player, Spectator or Team from the future games, including post season play and the following year.
- F. **Foul or abusive language especially that which, in the opinion of the Referee, is directed toward a person or persons, will not be tolerated and shall be dealt with by the Referee.**
- G. Any physical assault on Referees, Assistant Referees, AYSO Coaches or Officials by a Player, Coach, or a Parent will result in an automatic and permanent expulsion from the AYSO program and possible prosecution to the fullest extent of the law. Any legitimate questions regarding league procedures shall be sent to their Regional Commissioner, for response in a timely manner.
- H. Participants, including coaches shall abide by: the AYSO adaptation of the IFAB Laws of the Game, the AYSO Philosophies, the National Rules & Regulations, the 16U/19U League Rules as described herein, and the Spirit of the Game. Any person taking issue with the League Rules, is welcomed to address their concerns to the League Board care of their Regional Commissioner.

11. SEND OFFS

A. Players

1. A Player who is sent off (i.e., shown the Red Card) must immediately leave the facility, or if not possible, must no longer interact with the game in anyway.
 - i) Upon receiving a Red Card, Players shall presume the consequence of a one-match suspension unless an appeal decision revises the suspension terms.
 - ii) Upon the receipt of the Send-Off report by the Disciplinary committee, the Area Referee Administrators may accordingly issue a one-match suspension. If warranted, a multi-match suspension may be issued at their discretion.
 - iii) The Disciplinary Committee will notify the League Director, both Area Directors, and both Area Coach Administrators of any decision other the default one-match suspension, prior to notifying the team coaches.
 - iv) A representative of the Disciplinary Committee will inform the team coaches the details of the Player's match suspension through email.
2. Any sanctioned Player cannot return to any match until the terms of the suspension are

fulfilled. Suspensions and/or decisions of the Disciplinary committee will carry over to the following season, or the next season played by the Player, if the terms of match suspension exceed the number of matches remaining in the current season, or if the Player's infraction(s) occurs either at the end of a regular season or during post-season play.

3. The Coach can Appeal on behalf of the Player (the Player may not Appeal directly), the Red Card and/or the imposed match suspension by emailing the ARAs at ARAArea2N@gmail.com. Suspension must be serviced during the Appeal process. Upon receiving the appeal, the Disciplinary Committee will conduct extensive investigation and review based on a) the Send-Off Report, b) the Laws of the Game, and c) applicable league rules and regulations to determine if the match suspension should be revised or overturned.
4. A Player receiving two (2) Red Cards during the course of a season may be suspended for the remainder of the season, including post-season and tournament play.

B. Coaches

1. A Coach who is Sent Off must immediately leave the vicinity. That coach shall be suspended a minimum of one (1) game as the minimum discipline, in addition to the game that was being played when the Coach was Sent Off. Depending on the infraction(s), the Coach Disciplinary Committee may impose a suspension of multiple games, or a suspension for the duration of the season, including post season and tournament play, or expulsion from the League.
 - i) After the game, not during, the Coach can Appeal the suspension by emailing the ARAs at ARAArea2N@gmail.com. Suspension must be serviced during the Appeal process. Upon receiving the appeal, the Disciplinary Committee will conduct extensive investigation and review based on a) the Send-Off Report, b) the Laws of the Game, and c) applicable league rules and regulations to determine if the match suspension should be revised or overturned.
 - ii) The Disciplinary Committee should consult with the League Director, both Area Directors, and both Area Coach Administrators of any decision other the default one-match suspension, prior to notifying the coach.
2. A Coach who fails to comply with the League Rules may be suspended a minimum of one (1) game per infraction as determined by the Coach Disciplinary committee. Depending on the infraction(s), the Coach Disciplinary Committee, may impose a suspension of multiple games, or a suspension for the duration of the season, including post season and tournament play, or expulsion from the League. Disciplinary actions that occur either at the end of the regular season or during post-season play may carryover to the following season.
3. The disciplined Coach must be **re-approved** by the Area Coach Administrator, or their appointed designate, before being allowed to participate.
4. If the Team Official(s) is found to be in violation of the suspension or expulsion, the Team will forfeit all games played after the suspension or expulsion that included the Coach being disciplined, however, the team may continue to play with a certified replacement coach approved by the team's Region.
5. If suspensions and/or decisions of the Disciplinary committee are not fully executed during the current season, or are unable to be executed due to the season coming to an end, they will carryover to the following season and/or the first season that the player/coach resumes play with the Area.

12. DISPUTES

- A. The Area Directors will resolve any dispute that cannot be settled between Regional Commissioners.

13. PROTESTS

- A. Protests will not receive enthusiastic consideration and are emphatically discouraged as being contrary to the Spirit of AYSO.
- B. The Referee's decisions on points of the Law are Final, in accordance with IFAB Laws of the Game.
- C. The League Board will be responsible for resolving any dispute(s) in a timely manner, and preferably prior to the next scheduled match, for the parties involved.

14. TEAM ROSTERS AND PLAYER IDENTIFICATION PASSES

- A. A Sports Connect Team Roster with at least 11 players and signed by the Regional Commissioner must be submitted to the Area Directors by the Friday prior to the first day league games may be played (even if games are not scheduled for that day).
- B. Changes in submitted Team Rosters will be made using Sports Connect, no changes to rosters will be allowed after August 31st. New Sports Connect rosters MUST be given to the Area Director and Statistician the first week of September.
- C. Each player must have a stamped, RC signed Identification Pass and Valid Registration/Medical Form present at each match to participate.

15. SEASON STANDINGS: GAMESMANSHIP & SPORTSMANSHIP

- A. Team Standings and post season play will be based on **Match** Points and **Gamesmanship**.
 - 1. **Team Standing Points** = **Match** Points, post season play may be restricted by **Gamesmanship** Points
 - 2. **Match Points** consist of:
 - 6 Points for a win
 - 3 Points for a tie
 - 0 Points for a loss
 - 1 Point for each goal, to a maximum of 3 goal points per game
 - 1 point for a shutout. (Note: A 1-0 Forfeit or a 0-0 score qualifies for the shutout point)**
 - <1> Point for each Yellow Card

<2> Points for each Red Card

A Forfeit results in a 1-0 score (resulting in 8 total points received for the winning team)

3. **If Good Sportsmanship is not followed, teams may not receive an invitation to the Post Season Invitational/play**, examples of poor sportsmanship are, but are not limited to:

YELLOW cards

RED cards

Excessive running up the score" (See Section 9, C)

"Everyone Plays" is not followed.

Forfeit or actions that cause a game to be abandoned.

16. INVITATIONAL TOURNAMENT AND POST SEASON PLAY

- A. **Sportsmanship behavior will be considered for qualification in** post-season tournaments, including the post season Invitational Tournament hosted by Area 2B & 2N for participating Regions, and other inter-Area play with adjacent Areas.
- B. A Team that forfeits any games during the season will require the League Board to approve post season play.
- C. Dates and locations of tournaments will be advised by the League Board during the season.
- D. Posted regular season rules will be in effect unless new rules are announced prior to or during the tournament. Coaches should inquire with their Regional board representatives to find out if any rules have been updated if rules have not been reposted online or sent out prior to the start of post season play. Unless specifically revised, all other rules will remain in effect.
- E. Disciplinary actions that occur during post-season play may carry over to the following season.
- F. Area Referee Administrator and League Scheduler will be notified of any changes to length of games during Post Season play and are subject to change during post season play based on field availability, weather, and/or environmental conditions. Coaches should confirm with Referees prior to the start of the game regarding the length of the game.
- G. The Team Rosters should only include those Players Registered and Assigned to the Team for the current season. Rosters may not be adjusted between the Fall Season and the Area Tournament. Player additions/deletions or a combination of teams is not allowed under any circumstances. Use of ineligible players will result in forfeiture of all games played.
- H. If for any reason a game is terminated before the expiration of regular time, the results of the game will be determined by League Board.
- I. Noisemakers and loud music are not allowed whilst in the vicinity of the Soccer Fields.

17. THE LEAGUE BOARD

League Director:

Eliot Alfi – elkaza@aol.com

League Scheduler: (clarification with mysoccerleague.com concerns)

Jeannine Holper – jeannineholper@comcast.net

League Statistician: (Game Reports)

Colleen Shannon – cshannon@loquacious.org

Area Referee Administrator

(2N): William Wong – refu10ayso@gmail.com

(2B): Sherman Lam – littlelam@gmail.com

Area Coach Administrator

(2N): Jaime Dal Porto – ciprianimom@comcast.net

(2B): **[tbd]**

Area Director

(2N): Karn Johal – johal.karn@gmail.com

(2B): Lou Skyriotis – AD@ayso2b.org

Exhibit A – Sample Player and Coach ID, and Coach Badge

AYSO VOLUNTEER IDENTIFICATION CARD	AYSO PLAYER IDENTIFICATION CARD
Name: Lionel Messi	Name: Carli Lloyd
AYSO ID#: 12345678	AYSO ID#: 12345678
DOB: 06/24/1987	DOB: 01/01/2001
Region: San Mateo	Region: Redwood City
Season: MY2021	Season: MY2021
Volunteer Signature: _____	Player Signature: _____
RC Signature: _____	RC Signature: _____

Lionel Messi

Advanced Coach Certified – 8/20/17

Safe Haven Training – 3/4/21

Concussion Training – 2/2/21

Sudden Cardiac Arrest Training – 2/2/21

_____ DC Signature _____

ID Cards: The above Volunteer Identification Card is used for both the Coach ID, which is included with the Player Identification Cards, as well as the Coach Badge. The second Volunteer/Coach ID card is used for the Coach Badge, which also includes the information on the back of the card (see above pictures).

The Coach ID Badge: The ID badge, which is kept & worn by the coach during the game, and has a current picture, with the following requirements:

- The front and back of the card needs to have the Coaches full name
- The front of the card should indicate the Region Name & Number
- Picture on the front of the card
- Current year stamp (overlapping picture)
- On the back of the card, the following information is needed:
 - Name
 - Highest Level trained (which must be Advanced), and date
 - Safe Haven, with date
 - Concussion Training, with date
 - Sudden Cardiac Arrest Training, with date
 - SafeSport Trained, with date
 - Other training/certification (e.g., cardiac arrest) if required, with date

h) Signature of DC or RC, which will also indicate the volunteer has passed the background check and CA mandated fingerprinting.

i) **PRINTED ON COLORED PAPER, according to MY-Year:**

i) 2022 - **ORANGE**

ii) 2023 - **LIGHT BLUE**

iii) 2024 - **GREEN**

iv) 2025 - **PURPLE**

v) 2026 - **YELLOW**

vi) 2027 - thereafter - repeat beginning with **ORANGE**

The information on the back of the Coach ID card may be larger/longer than the ID card, be sure to laminate everything.

There are Reports available in the Association Platform to Print the AYSO Player Identification Cards and the AYSO Volunteer Identification Cards. The following is a link to the AYSO Wiki on how to print Player and Volunteer ID cards at: [Print ID Cards - AYSO Wiki](#). To print the ID cards:

Regions should be able to print the Player Card Report and the Volunteer Card Report for all Players and Volunteers who require them, even if they are assigned to Teams in other Regions.

Exhibit B – Sample Game Report

Downloadable file can be found @:

<https://docs.google.com/viewer?a=v&pid=sites&srcid=ZGVmYXVsdGRvbWFpbXheXNvYXJlYTJufGd4OjRjYT E5N2ZlMWNjMTcxZGE.> Please check prior to the start of the season for most up to date Game Report version. Referees will send an electronic copy of the Game Report to U16U19GameCards@area2n.org.

		14U / 16U / 19U GAME CARD AREA 2N/2B																																					
Division: _____ Boy / Girl Region: _____ Team #: _____ Color: _____ Coach: _____ Date: _____ Time: _____ Field: _____																																							
Every 5 minutes, mark the players who are NOT on the field with an A (absent), I (injured) or X (substitute not currently on the field). Last two columns not used for 14U. If no change for multiple columns, enter letter in first and last column and draw a connecting line. Do not record stoppage or extra time periods.																																							
Jersey #	Player Name (First Last)	A Absent or sent-off (red card)								I Injured		X Substitute		Blank Player on the field								TOTALS																	
		1st HALF								16U	19U	2nd HALF		2nd HALF								Blank	X	A/I															
		Start	5	10	15	20	25	30	35	40			Start	5	10	15	20	25	30	35	40																		
2																																							
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Coach's Signature: _____ Please SIGN your name. I certify that I have reviewed the time information.		Timekeeper: _____ Please PRINT your name. I certify that the time information is correct.																																					
Referee: Please complete ALL sections below. Indicate e.g. no cards given with a diagonal mark across the section. Return completed card to cshannon@loquacious.org or via postal mail.																																							
<table border="1" style="width: 100%;"> <tr> <th>Name</th> <th>Region</th> </tr> <tr> <td>Ref: _____</td> <td></td> </tr> <tr> <td>AR1: _____</td> <td></td> </tr> <tr> <td>AR2: _____</td> <td></td> </tr> </table>		Name	Region	Ref: _____		AR1: _____		AR2: _____		<table border="1" style="width: 100%;"> <tr> <th>GOAL</th> <th>1st Half</th> <th>2nd Half</th> </tr> <tr> <td>Player</td> <td></td> <td></td> </tr> <tr> <td>Minute</td> <td></td> <td></td> </tr> <tr> <td>Total</td> <td></td> <td></td> </tr> </table>				GOAL	1st Half	2nd Half	Player			Minute			Total			<table border="1" style="width: 100%;"> <tr> <th>CARDS</th> <th>Reason: Law 12 caution/send off abbreviation</th> </tr> <tr> <td>Coach</td> <td></td> </tr> <tr> <td>Player</td> <td></td> </tr> <tr> <td>Minute</td> <td></td> </tr> <tr> <td>Reason</td> <td></td> </tr> </table>				CARDS	Reason: Law 12 caution/send off abbreviation	Coach		Player		Minute		Reason	
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Coach																																							
Player																																							
Minute																																							
Reason																																							
Coaches were wearing badges the entire game? Y / N All players on team were wearing proper uniform? Y / N Home team provided an envelope to the referee? Y / N		<table border="1" style="width: 100%;"> <tr> <th>GAME RESULT</th> <th>Please enter team names and score even if result is a tie.</th> </tr> <tr> <td>Winning Team:</td> <td>Score: _____</td> </tr> <tr> <td>Losing Team:</td> <td>Score: _____</td> </tr> </table>										GAME RESULT	Please enter team names and score even if result is a tie.	Winning Team:	Score: _____	Losing Team:	Score: _____																						
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Revision: 2019																																							